

# Hybrid Systems

## Lecture 1

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TTÜ 2015

# What is hybrid system?

- A hybrid system is a dynamical system with interacting time-triggered and event triggered dynamics
- For example differential equations and finite automata:  $\dot{x} = f(x, u)$  and  $q^+ = g(q, v)$



State 1



State 2

Dynamics explaining behavior of this aircraft differ much from the one on the left side.

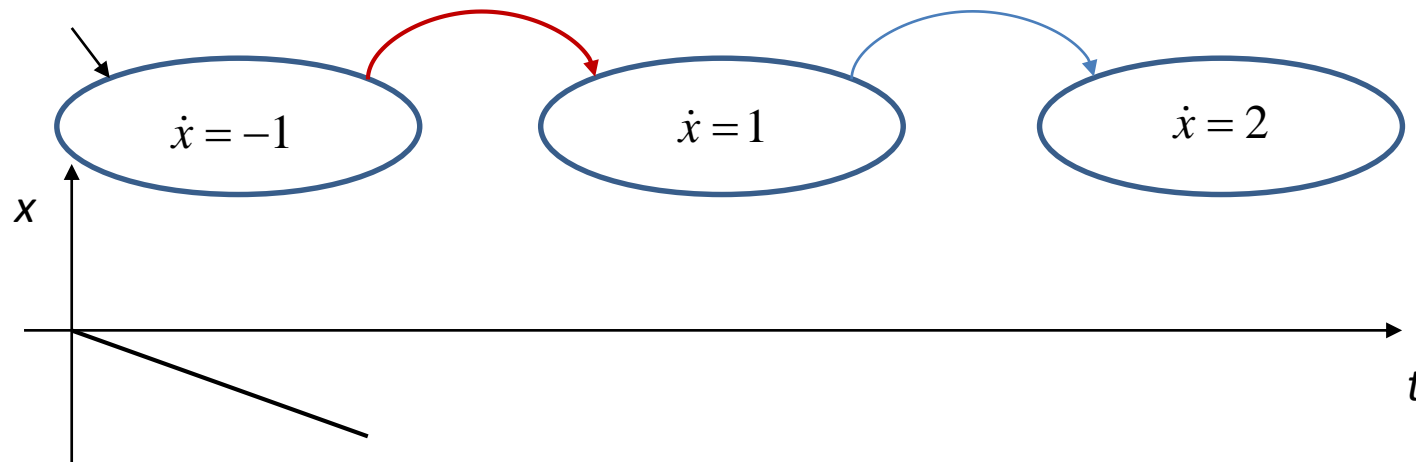
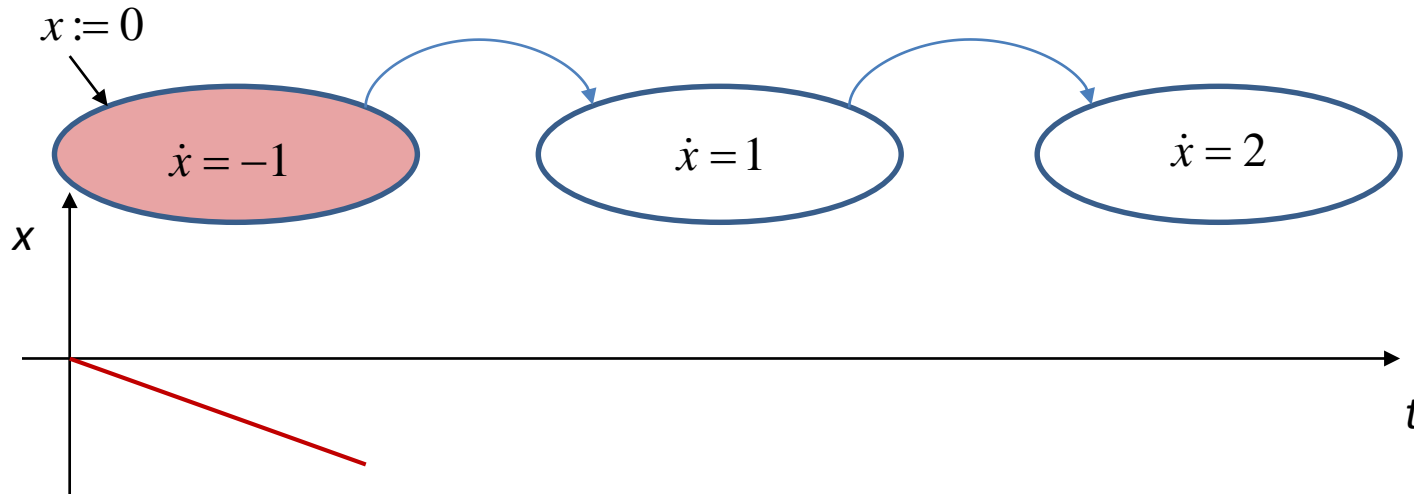
# Course organization

- **Contact: E-mail for Questions and Home assignments**  
[sven.nommm@gmail.com](mailto:sven.nommm@gmail.com)
- **You may download the slides: TBA**
- **References:**
  - **Handbook of Hybrid Systems Control**, Cambridge University Press, 2009, Editors: JAN LUNZE & FRANÇOISE LAMNABHI-LAGARRIGUE
  - **Additionally some materials will be cited during the course and made available via webpage if necessary**
- The course consists of a) Theoretical lectures, Student presentations, Practical exercises in SciLab environment. The class is reserved on Tuesdays 16:00-17:30. Some times we will explore some examples together, sometimes I just be around to help you with your studies.
- Grading: Your final grade will be computed on the basis of the following tests:
  - two tests, each gives 10 % of final grade
  - two home assignments (followed by presentation), each gives 10 % of final grade
  - final project, gives 60% of the final grade

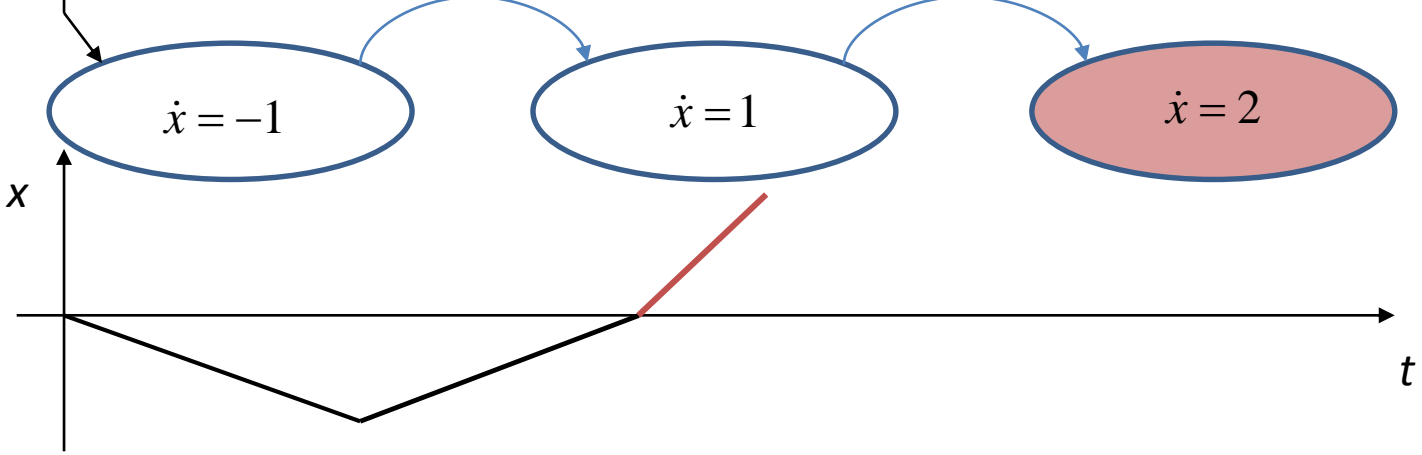
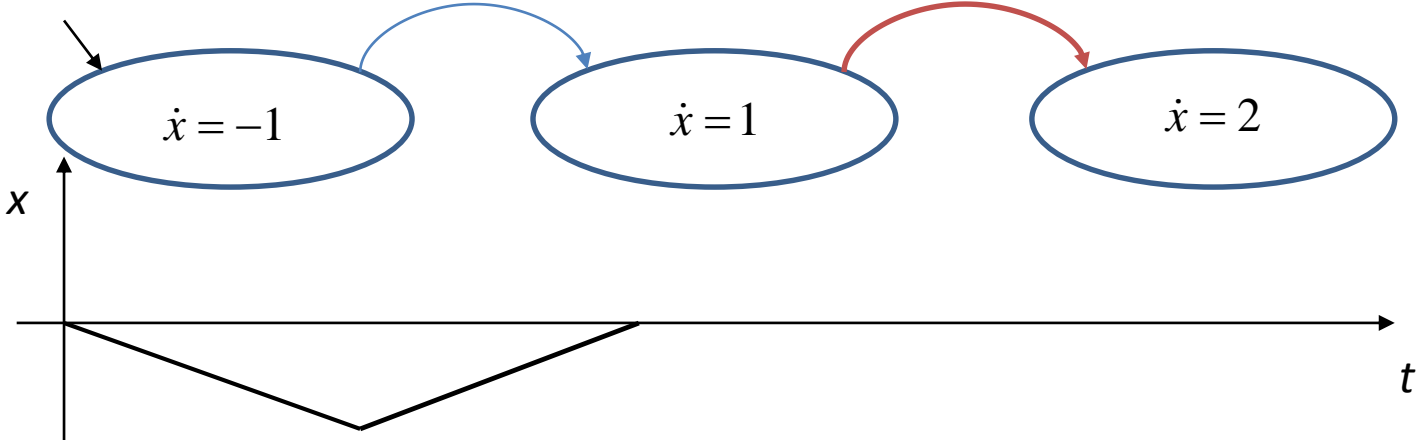
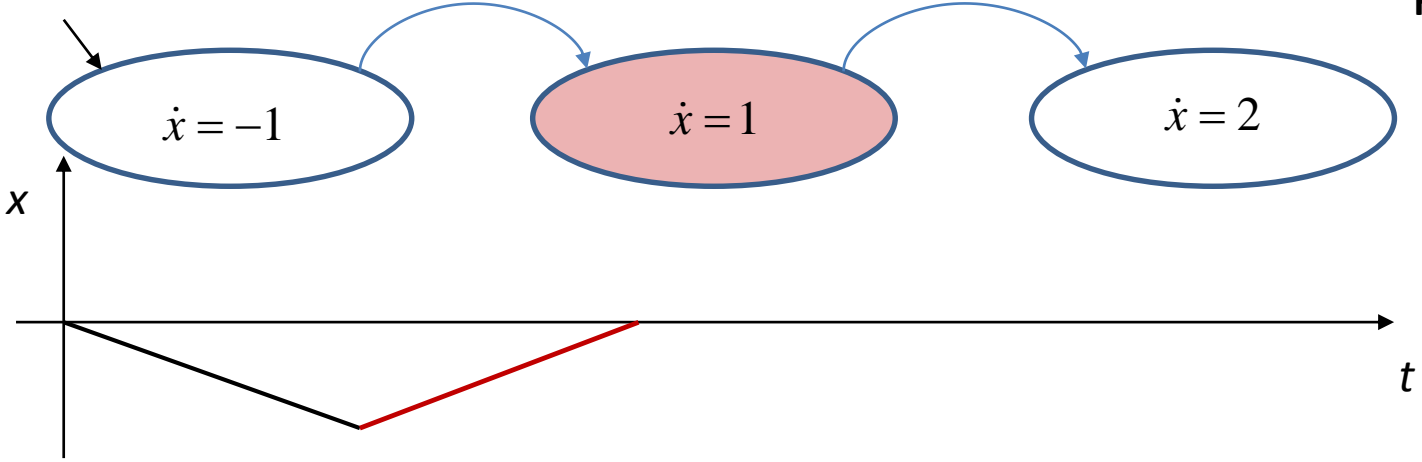
**NB!!! In order to pass the course successfully you should complete all the assignments!!!**

# Simple example of a hybrid system

Let us suppose that one have to switch  
between 3 following systems with  
continuous dynamics  $\dot{x} = -1$ ;  $\dot{x} = 1$ ;  $\dot{x} = 2$ ;



What is missing on this  
diagram?



Based on the example 1  
(given by the lecturer)  
implement this system

# Hybrid Automaton

- A hybrid automaton is a formal model of a hybrid system.
- A hybrid automaton is a transition system that is extended with continuous dynamics. It consists of locations, transitions, invariants, guards,  $n$ -dimensional continuous functions, jump functions, and synchronization labels.
- Formal definition of the hybrid automaton:
  - A hybrid automaton  $H$  is a tuple  $H = (Q, V, f, \text{Init}, \text{Inv}, \Theta, G, R, \Sigma, \lambda)$ ,
    - $Q = \{q_1, \dots, q_k\}$  is a finite set of discrete states (control locations);
    - $V = \{x_1, \dots, x_n\}$  is a finite set of continuous variables;
    - $f: Q \times R^n \rightarrow R^n$  is an activity function;
    - $\text{Init} \subset Q \times R^n$  is the set of initial states;
    - $\text{Inv}: Q \rightarrow 2R^n$  describe the invariants of the locations;
    - $\Theta \subseteq Q \times Q$  is the transition relation;
    - $G: \Theta \rightarrow 2R^n$  is the guard condition;
    - $R: \Theta \rightarrow 2R^n \times 2R^n$  is the reset map;
    - $\Sigma$  is a finite set of synchronization labels;
    - $\lambda: \Theta \rightarrow \Sigma$  is the labeling function.

The automaton  $H$  describes a set of (hybrid) states  $(q, \mathbf{x}) \in H = Q \times R^n$ .

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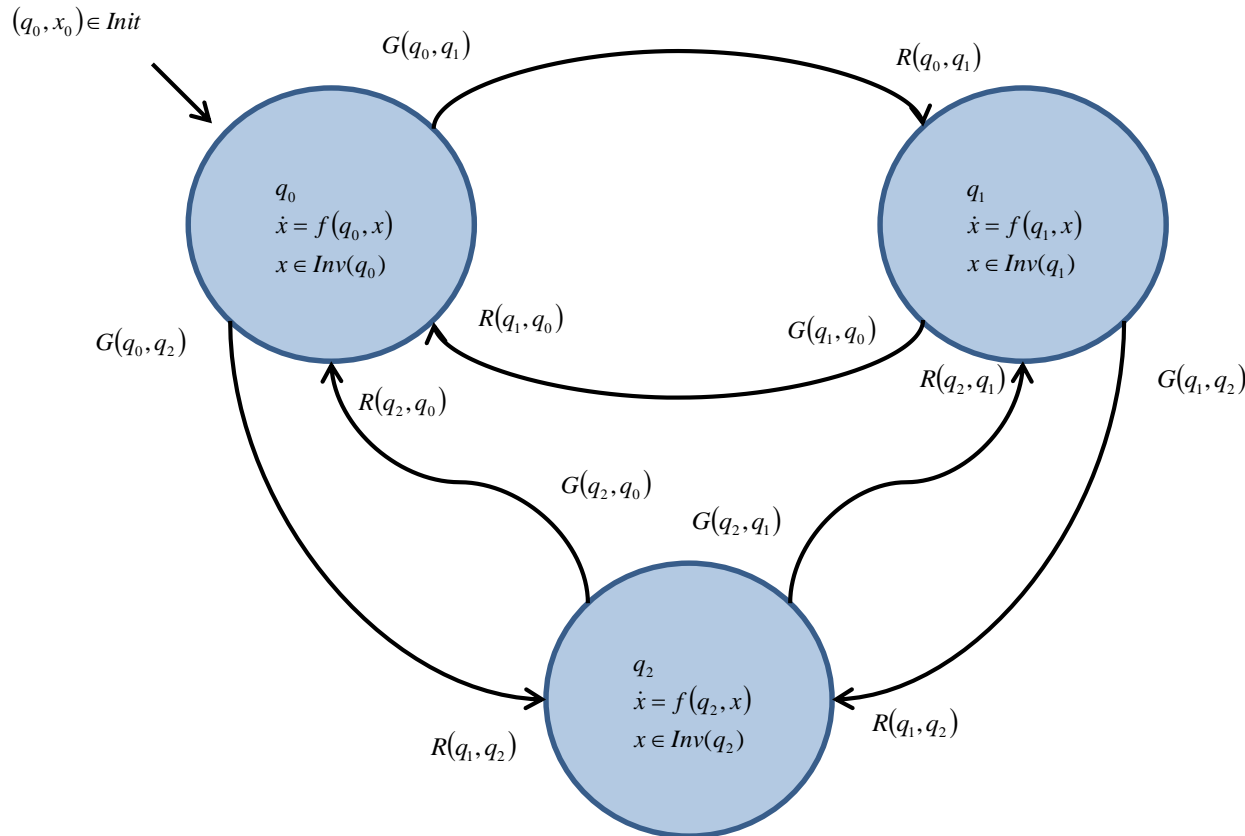
- $\Sigma$  is a finite set of synchronization labels;  $\lambda: \Theta \rightarrow \Sigma$  is the labeling function.

Specifies  
discrete  
dynamics

Describes  
continuous  
dynamics & its  
limitations

Necessary to  
synchronize  
different systems

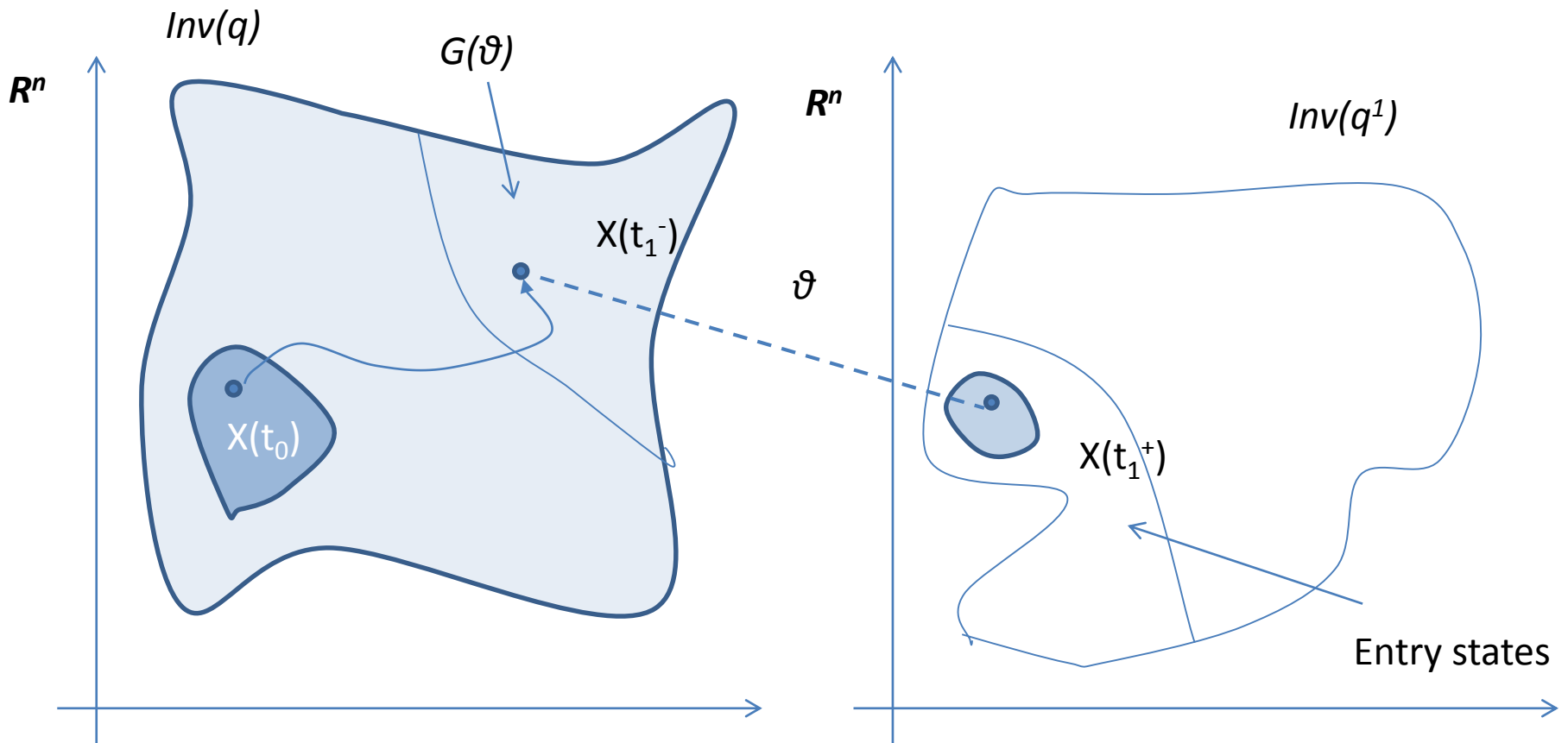
# Schematic representation of a hybrid automaton with three discrete states.



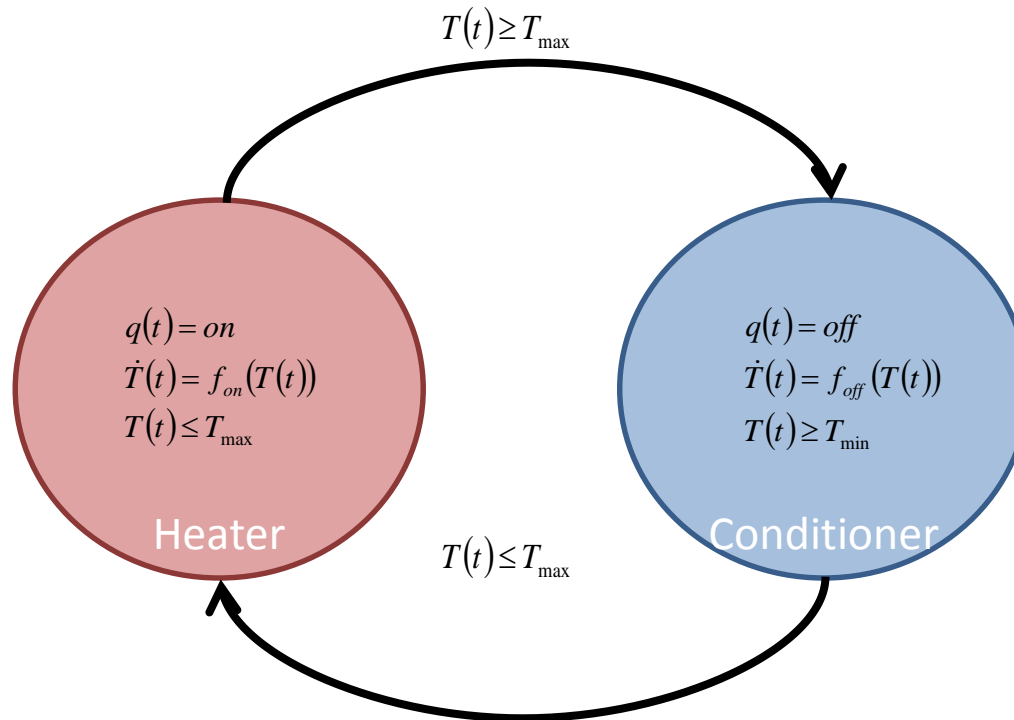
a finite set of initial states  $Init \subseteq H$   
 an invariant mapping  $Inv : Q \rightarrow \mathcal{R}n$ ;  
 a guard mapping  $G : \Theta \rightarrow 2\mathcal{R}n$ ;  
 a reset mapping  $R : \Theta \times 2\mathcal{R}n \rightarrow 2\mathcal{R}n$ .



# Transition semantics of a hybrid automaton

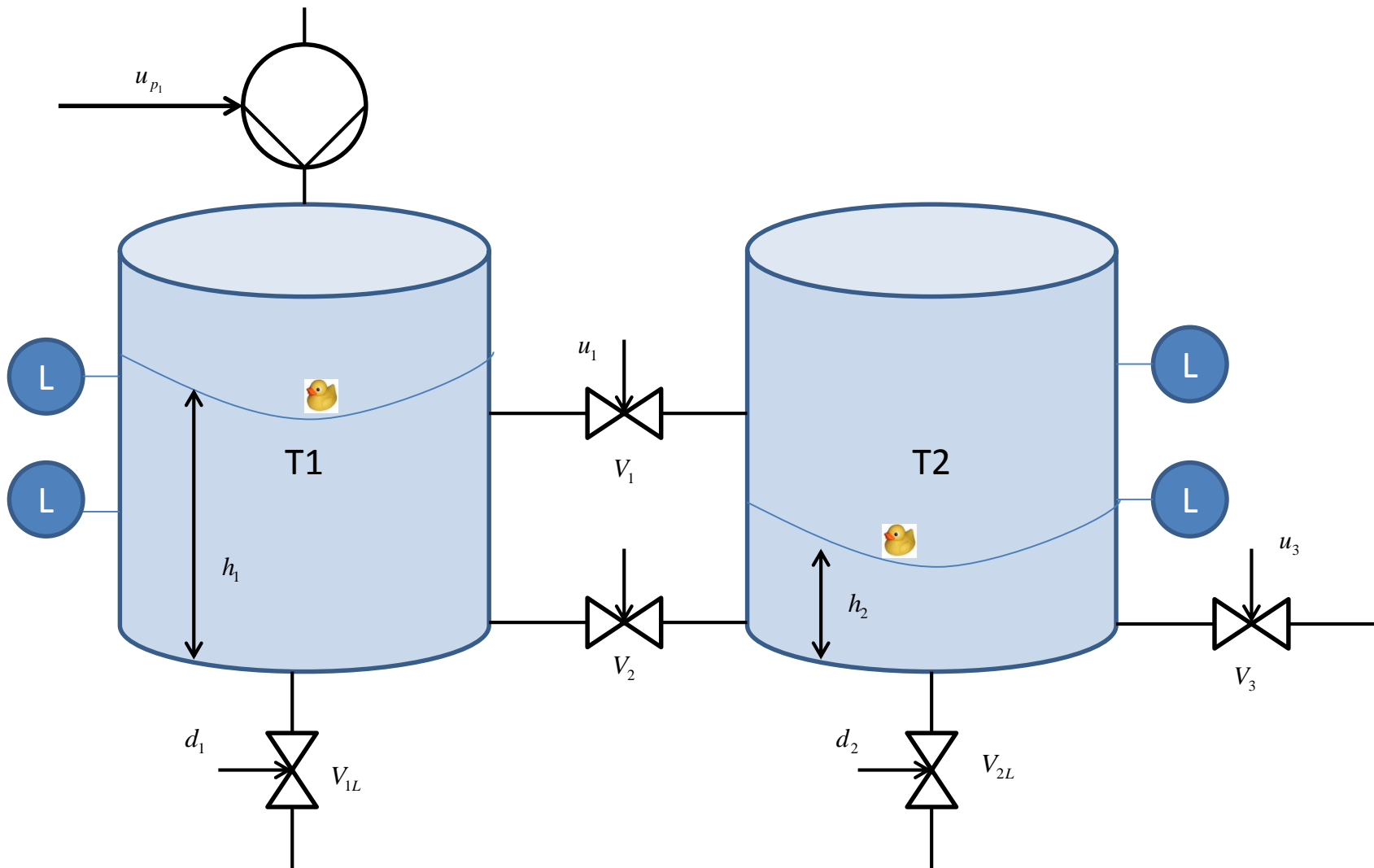


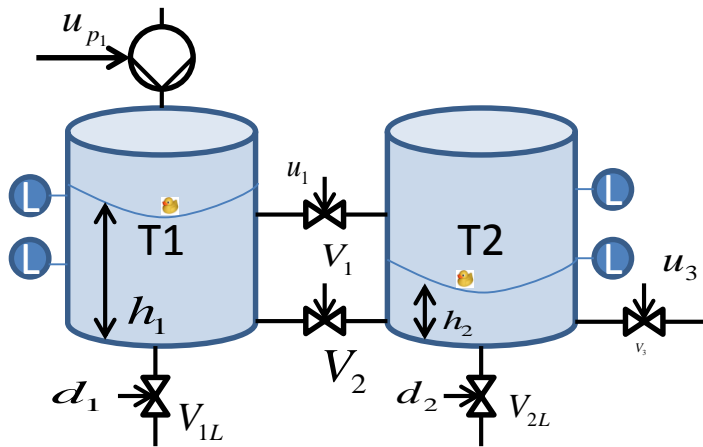
# Example: Thermostat



Write the formal definition of this hybrid control system?

# Example Two-tank system





The two-tank system has two continuous state variables

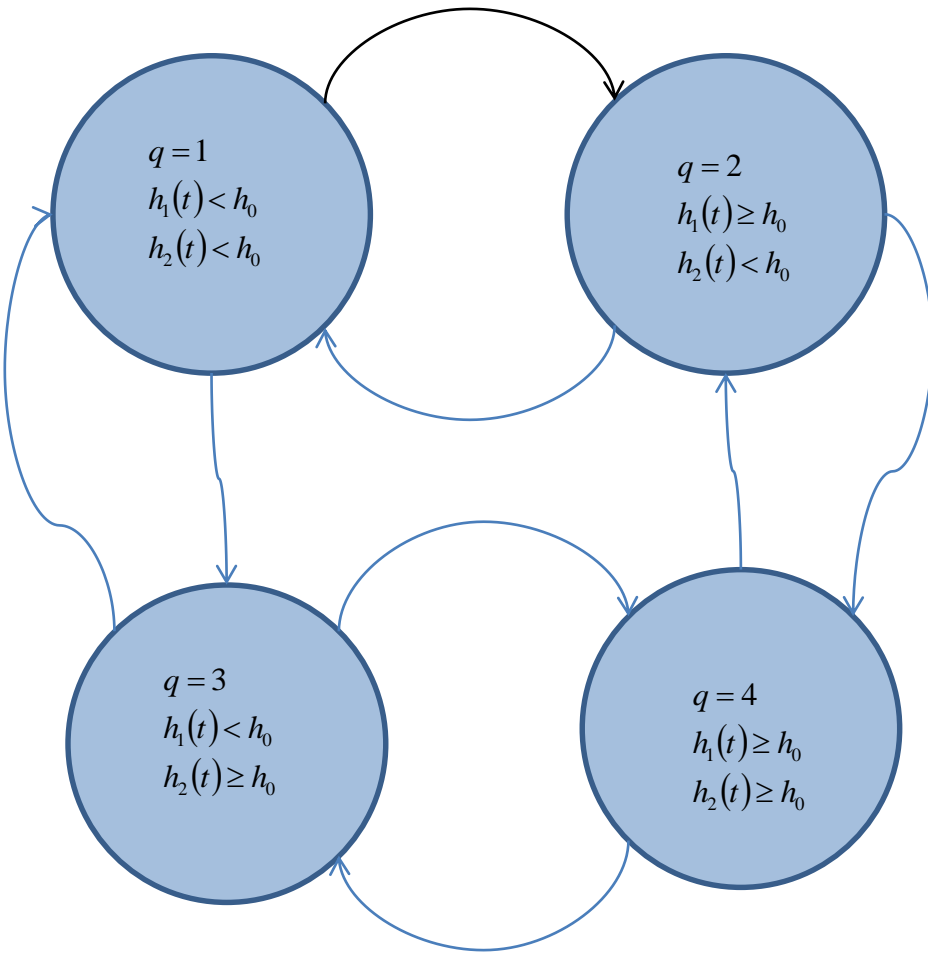
$$x(t) = \begin{pmatrix} h_1(t) & h_2(t) \end{pmatrix}^T, h_i \in \mathbb{R}$$

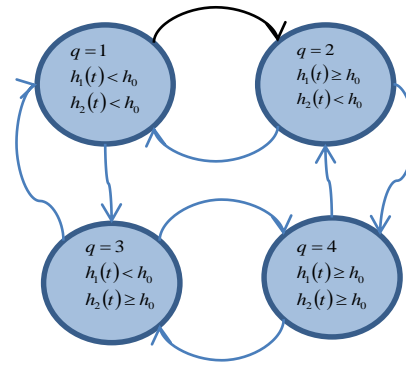
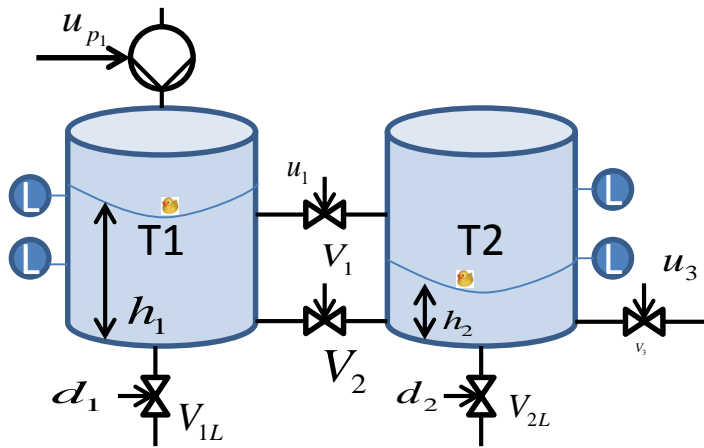
And four discrete states

$$q(t) \in \{1, 2, 3, 4\}$$

Discrete modes in dependence of the continuous states:

$q(t)$	$h_1(t)$	$h_2(t)$
1	$< h_0$	$< h_0$
2	$\geq h_0$	$< h_0$
3	$< h_0$	$\geq h_0$
4	$\geq h_0$	$\geq h_0$





$$Q_{ij}^{V_l}(t) = c \cdot \text{sgn}(h_i(t) - h_j(t)) \cdot \sqrt{2g \cdot |h_i(t) - h_j(t)|} \cdot u_l(t)$$

The nonlinear dynamics follows from Torricelli's law:

Where  $Q$  is the water flow from tank  $T_i$  into tank  $T_j$  through the pipe with valve  $V_l$ ,  $c$  is the flow constant of the valves,  $u_l(t)$  is the position of the valve  $V_l$  (0 – closed, 1 - open).

The change of the water volume in a tank

$$\dot{h}_1(t) = \frac{u_{p1}(t) - Q_{12}^{V_2}(t) - Q_{12}^{V_2}(t) - Q_L^{V_{1L}}(t)}{A}$$

$$\dot{h}_2(t) = \frac{Q_{12}^{V_1}(t) - Q_{12}^{V_2}(t) - Q_L^{V_{2L}}(t) - Q_N^{V_{21L}}(t)}{A}$$

The flow  $Q$  depends on the mode  $q$  in a following way

$$\dot{V}(t) = \dot{h}(t) \cdot A = \sum Q_{in}(t) - \sum Q_{out}(t)$$

$$Q_{12}^{V_1}(t) = \begin{cases} 0, & q(t) = 1, \\ c \cdot \text{sgn}(h_1(t) - h_0) \cdot \sqrt{2g |h_1(t) - h_0|} \cdot u_1(t), & q(t) = 2, \\ c \cdot \text{sgn}(h_0 - h_2(t)) \cdot \sqrt{2g |h_0 - h_2(t)|} \cdot u_1(t), & q(t) = 3, \\ c \cdot \text{sgn}(h_1(t) - h_2(t)) \cdot \sqrt{2g |h_1(t) - h_2(t)|} \cdot u_1(t), & q(t) = 4, \end{cases}$$

$$Q_{12}^{V_2}(t) = c \cdot \text{sgn}(h_1(t) - h_2(t)) \cdot \sqrt{2g |h_1(t) - h_2(t)|} \cdot u_2(t),$$

$$Q_N^{V_3}(t) = c \cdot \sqrt{2g \cdot h_2(t)} \cdot u_3(t),$$

$$Q_L^{V_{iL}} = c \cdot \sqrt{2g \cdot h_i(t)} \cdot d_i(t), \quad o = 1, 2,$$